

**SNAZZ** 

 UNIT COST

CHARACTER NAME	PLAYER NAME	<b>SKILLS</b>	d	_____
SPECIES / RACE	THE BOSS		d	_____
HOMELAND / RESIDENCE	RELIGION		d	_____
CHARACTERISTICS	MUTATIONS & INJURIES		d	_____
			d	_____

XP: RANK:

**ATTRIBUTES**

d Agility  
 d Smarts  
 d Spirit  
 d Strength  
 d Vigor

**HINDRANCES & EDGES**

Charisma Pace  
 Toughness Parry

**ZAZZ** 

Arcane Background:

Power Points:

POWER/TRAPPING	COST	RANGE	DAMAGE/EFFECT	DURATION	NOTES
_____					
_____					
_____					
_____					
_____					
_____					
_____					

**JAZZ** 

**CLAMS**

WEIGHT LIMIT \_\_\_\_\_  
 YORTS \_\_\_\_\_  
 WEIGHT CARRIED \_\_\_\_\_  
 YORTS \_\_\_\_\_  
 ENCUMBRANCE PENALTY \_\_\_\_\_



**STUFF**

ITEM	WEIGHT	ITEM	WEIGHT
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
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_____	_____	_____	_____

SELF PORTRAIT



**GRUB & GROG**



\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**ARMOR**

HEAD	_____	+
TORSO	_____	+
ARMS	_____	+
LEGS	_____	+
OTHER	_____	+

**SCRAPPIN'**

WEAPON	RANGE	ROF	DAMAGE	AP	WEIGHT	NOTES
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