


LOW LIFE CHARACTER RECORD SHEET

SNAZZ 



UNIT COST

CHARACTER NAME \_\_\_\_\_  
 SPECIES / RACE \_\_\_\_\_  
 HOMELAND / RESIDENCE \_\_\_\_\_  
 CHARACTERISTICS \_\_\_\_\_

PLAYER NAME \_\_\_\_\_  
 THE BOSS \_\_\_\_\_  
 RELIGION \_\_\_\_\_  
 MUTATIONS & INJURIES \_\_\_\_\_

SKILLS

d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____
d	_____	_____

XP: \_\_\_\_\_ RANK: \_\_\_\_\_

ATTRIBUTES

d	Agility
d	Smarts
d	Spirit
d	Strength
d	Vigor

Charisma	Pace
Toughness	Parry

HINDRANCES & EDGES

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

ZAZZ 

Arcane Background:

Power points:

POWER/TRAPPING	COST	RANGE	DAMAGE/EFFECT	DURATION	NOTES

JAZZ 

CLAMS



STUFF

ITEM	WEIGHT	ITEM	WEIGHT

WEIGHT LIMIT \_\_\_\_\_  
 YORTS \_\_\_\_\_  
 WEIGHT CARRIED \_\_\_\_\_  
 YORTS \_\_\_\_\_  
 ENCUMBRANCE PENALTY \_\_\_\_\_

ARMOR

WEAPON	RANGE	ROF	DAMAGE	AP	WEIGHT	NOTES

SELF PORTRAIT  

GRUB & GROG

HEAD \_\_\_\_\_ +

TORSO \_\_\_\_\_ +

ARMS \_\_\_\_\_ +

LEGS \_\_\_\_\_ +

OTHER \_\_\_\_\_ +